

Programme Specification

FA-HN-2025: Fine Art

Pearson Higher National Certificate awarded by Pearson (FHEQ Level 4)

Pearson Higher National Diploma awarded by Pearson (FHEQ Level 5)

Programme Status: Approved | Version: 1

Introduction

This programme specification provides a summary of the main features of the Fine Art programme and includes the learning outcomes that you as a student are expected to have achieved on successful completion of the programme.

Further detailed information related to this programme and the College can be found in the following resources:

- Programme Handbook
- B&FC Admissions Policy
- Work based and placement learning handbook (for foundation degrees)
- Student guide to assessment and feedback

When undertaken as part of a Degree Apprenticeship additional information is available in the following resources:

- The Programme Delivery Plan
- The End Point Assessment Guide
- B&FC Mentor Guide
- B&FC Apprenticeship Strategy

Key Programme Information

Programme Code	FA-HN-2025
Programme Title	Fine Art
Teaching Institution	Blackpool and The Fylde College
Professional, Statutory and Regulatory Body (PSRB) Accreditation	None
UCAS Code	
Language of Study	English
Version	1
Approval Status	Approved
Approval Date	18 Sep 2025
JACS Code	Fine art (W100)
Programme Leader	Jonathan Rowe

Programme Awards

Award	Award Type	Level	Awarding Body
Pearson Higher National Certificate	Higher National Certificate	Level 4	Pearson
Pearson Higher National Diploma	Higher National Diploma	Level 5	Pearson

Programme Overview

The B&FC HNC and HND in Fine Art, provides a broad and creative learning experience that will help you develop as a dynamic and enterprising individual, well equipped to succeed in the diverse sector which makes up the creative industries. The programme has been designed to be wide ranging and multi-disciplinary offering learning opportunities across the arts that will support your specialism in terms of knowledge, skills and understanding. You will not only study within your own specialism but have the chance to learn alongside others in the Art and Design cluster developing an insight and proficiency across many areas. The input from our experienced tutors and the exciting range of resources that the school of art offers, will support your vision and creativity, and allow you to gather a variety of transferable skills.

The Fine Art pathway provides exciting opportunities for you to study a vibrant industry-relevant curriculum that develops multi-skilled creative practitioners in art practice that are aligned to a range of Fine Art careers in the creative industries. The programme allows you the freedom to experiment across a variety of specialisms and will equip you with the necessary knowledge and technical skills to enter the fine art industry, develop a freelance profile or progress to further studies at BA Hons degree level. This programme will provide you with a platform to begin or enhance your career and incorporate both technical training and practical elements that are highly desirable in a range of roles in the fine art industry and broader visual arts sectors.

You will benefit from the expertise of the curriculum team who are actively engaged with the fine art industry which provide real world work-based experiences and training. You will have access to multiple College resources. These include fantastic Fine art studios, as well as photographic equipment, a print and 3D room, traditional dark room and cutting-edge 3D design and technology suite. The Fine Art programme also utilises the Transit gallery for works in progress and the stunning public gallery. The fine art studios are equipped with the latest industry standard technology and provide a spacious and inspiring environment in which to work. The Fine art studios can be accessed during both contact and non-contact times. Class sizes are normally small and again this is very beneficial, affording the opportunity for a tailored personal learning situation with lots of tutorial guidance and support.

Our university campus is well-positioned to the local art and design community and creative sectors which are incredibly diverse, there are many small and large-scale industry-based businesses and events for you to engage with. These vary from local galleries such as The Grundy and Abingdon Studios, Left Coast, Aunty Social and Creative Lancashire.

Admission Criteria

Entry Requirements

For applicants to the HNC who have recently been in education, the entry profile will typically require the the following:

A minimum of 48 UCAS points in an appropriate discipline
2x A Levels in appropriate discipline, or
Level 3 Extended Diploma or Merit from Level 3 Diploma in an appropriate discipline, or
Level 3 Access to Higher Education Diploma or Foundation Diploma Art & Design, or
An international equivalent of the above qualifications

As well as

Grade 4/C in both GCSE Maths and English, or L2 equivalent

Adults

Adults who have completed L2 or Commercial Courses with BSoA may also be considered based on portfolio and experience in the subject area.

Applicants who do not meet these criteria but can demonstrate relevant work/life skills or knowledge will also be considered on an individual basis. Blackpool School of Arts welcomes applications from mature students without formal qualifications for HNC programmes or from mature students whose Level 3 qualifications were gained more than 5 years ago. All applicants will be interviewed, and we will consider your prior formal qualifications, and enable you to discuss evidence of experience gained through employment or other verifiable source.

We will consider the following:

Related work experience

An international equivalent of the above qualifications

RPL may also be considered in accordance with the awarding body's regulations

Applications may also be considered from individuals who can demonstrate a strong interest in the subject and a willingness to commit to the goals of lifelong learning and personal development.

Entry to the HND is through achievement of the HNC in Fine Art.

Career Options and Progression Opportunities

Progression

Your HNC provides a solid grounding in the related subject discipline and is aligned to Level 4 benchmarks. Upon completing the HNC, you can apply to study the Level 5 HND of the corresponding programme at B&FC or apply to other HE providers, subject to meeting their requirements for admissions and/or RPL. BSoA now offers a BA (Hons) Creative Practice Top-Up, which will likely be your route of progression if you wish to move from Level 5 to Level 6.

After completing the BA (Hons) Top-Up, you can then apply for a corresponding Level 7 programme at one of the providers outlined below:

University of Lancashire (ULan)
University of Salford
Manchester School of Art
UAL CSM
Liverpool Hope
Liverpool John Moore's

Or a PGCE at B&FC

Employment Opportunities

Artists and designers create work for a range of creative outputs and may be involved in exhibitions, publications, commissions and in support of the wider creative industry.

Other employment opportunities include:

Freelance Fine Artist

Level 4: Begins developing a personal style and portfolio, producing original artworks for small exhibitions or online platforms.

Level 5: Actively seeks commissions and gallery representation, with a more refined artistic voice and understanding of professional practice.

Freelance Commercial Artist

Level 4: Creates visual content for small businesses or local clients, focusing on basic branding and promotional materials.

Level 5: Works with larger clients or agencies, producing tailored commercial artwork with a strategic understanding of market trends.

Bespoke Portrait Painter

Level 4: Offers custom portrait services to friends, family, and local clients, experimenting with different media and styles.

Level 5: Builds a client base through online platforms and exhibitions, delivering high-quality commissioned portraits with professional presentation.

Mural Artist

Level 4: Participates in community art projects or small-scale murals, learning about site-specific design and materials.

Level 5: Leads mural projects independently, collaborating with clients or councils and managing logistics, budgets, and installation.

Private and Commercial Public Artwork

Level 4: Assists in public art installations or produces small-scale works for local venues, gaining experience in public engagement.

Level 5: Designs and delivers commissioned public artworks, navigating planning permissions, stakeholder engagement, and site-specific challenges.

Tattoo Artist

Level 4: Develops a portfolio of tattoo designs and may begin apprenticing under a professional artist to learn techniques and hygiene standards.

Level 5: Works independently or within a studio, creating custom tattoos with a strong grasp of client consultation, skin anatomy, and aftercare.

Fine Arts Technician

Level 4: Supports studio operations by maintaining equipment and assisting with materials preparation under supervision.

Level 5: Manages studio spaces, advises students or artists on technical processes, and ensures health and safety compliance.

Commercial Illustrator (Online Shop / Art Fairs)

Level 4: Produces illustrations for prints and merchandise, selling through small online platforms or local art fairs.

Level 5: Develops a cohesive brand and product line, managing e-commerce, marketing, and customer engagement professionally.

Printmaker / Print Technician

Level 4: Explores basic printmaking techniques and assists in studio settings, producing small editions for coursework or sale.

Level 5: Specialises in specific printmaking methods, runs workshops or studio sessions, and produces professional-grade editions for clients or galleries.

Apprenticeships

In the future, you may have opportunities to study for a qualification while working and earning by completing a creative apprenticeship. Creative arts and design standards are still in development and currently include:

Art Therapist

Museums and Galleries Technician

Programme Aims

This programme aims to:

By the end of Level 4, students will have sound knowledge of the basic concepts of creative output. They will be competent in a range of subject-specific skills as well as in general skills and qualities relevant to key areas of creative practice.

- give students the skills, knowledge and understanding they need to achieve high performance in the international creative industries

- develop students with enquiring minds, who have the abilities and confidence to work across different business functions and to lead, manage, respond to change, and tackle a range of complex creative situations

- provide the core skills required for a range of careers in the creative industries, specifically those related to management and operations

- offer a balance between employability skills and the knowledge essential for students with entrepreneurial, employment or academic ambitions

- develop students' understanding of the major impact that new digital technologies have on the creative environment

- provide insight into international business operations and the opportunities and challenges presented by a global marketplace

- equip students with knowledge and understanding of culturally diverse organisations, cross-cultural issues, diversity and values, and to allow flexible study to meet local and specialist needs.

By the end of Level 5, students will have a sound understanding of the principles in their area of specialist study and will know how to apply those principles more widely in the business world. They will be able to perform effectively in their specialist area.

- give students the skills, knowledge and understanding they need to achieve high performance in the international creative industries

- develop students with enquiring minds, who have the abilities and confidence to work across different business functions and to lead, manage, respond to change, and tackle a range of complex creative situations

- provide the core skills required for a range of careers in the creative industries, specifically those related to management and operations

- offer a balance between employability skills and the knowledge essential for students with entrepreneurial, employment or academic ambitions

- develop students' understanding of the major impact that new digital technologies have on the creative environment

- provide insight into international business operations and the opportunities and challenges presented by a global marketplace

- equip students with knowledge and understanding of culturally diverse organisations, cross-cultural issues, diversity and values, and to allow flexible study to meet local and specialist needs.

Programme Learning Outcomes

Level 4

Upon successful completion of this level, students will be able to:

1. Analyse the history, theories, and developments related to the area of practice, exploring contextual knowledge to create informed creative projects.
2. Generate and refine ideas using an iterative approach to problem solving in creative practice, evaluating briefs to design innovative solutions.
3. Acquire and apply the technical knowledge and skills necessary to produce and execute creative project outcomes.
4. Implement professional knowledge, behaviours, and practices within the sector, responding effectively to given briefs.
5. Explore techniques, media, and formats to communicate ideas and concepts for diverse audiences, presenting development and outcomes effectively.

Level 5

Upon successful completion of this level, students will be able to:

6. Analyse and synthesise contextual knowledge to inform personal progression and evaluate responses to professional briefs.
7. Evaluate and innovate professional approaches to creative problem solving, formulating of ideas, proposals, and final outcomes.
8. Apply and execute technical knowledge and skills to support the production of professional outcomes.
9. Demonstrate and implement professional knowledge, behaviours, and practices, managing projects effectively.
10. Demonstrate professional communication skills, articulating project development and outcomes effectively.

Programme Structure

Module	Level	Credits	Category	Description	Grading Method
Stage 1					
T/650/4768: A1: Concept and Development (Fine Art) (Mandatory)	4	85	Coursework: Assignment	Summative	Pass/Merit/Dist
Y/650/4769: A2: Creative Project (Fine Art) (Mandatory)	4	35	Coursework: Assignment	Summative	Pass/Merit/Dist
Stage 2					
F/650/4770: B1: Personal Professional Development (Fine Art) (Mandatory)	5	45	Coursework: Assignment	Summative	Pass/Merit/Dist
H/650/4771: B2: Professional Project (Fine Art) (Mandatory)	5	75	Coursework: Assignment	Summative	Pass/Merit/Dist

Study Workload

Each unit includes scheduled weekly sessions led by a subject-specialist academic tutor, where you'll receive guided support. Attendance at all timetabled sessions is expected. If you need to speak with a member of staff outside these times, you can drop in or arrange an appointment in person, by phone, or via email. Alongside your scheduled sessions, you'll also be expected to engage in independent study, as outlined in the teaching and learning section.

Programme Delivery: Learning and Teaching

Throughout this programme, you will take an active role in your learning through a combination of enquiry, project, and problem-based learning. You will work collaboratively and in partnership with fellow students, staff, and employers to take ownership of your personal and professional development. This approach directly supports the development of contextual knowledge, ideas generation, technical skill, and professional practice, as outlined in the Level 4 assessment criteria.

The Level 4 units lay the foundation of learning by providing you with a broad introduction to Fine Art Practice. This will develop and strengthen your core skills while preparing you for specialist subjects at Level 5 or to enter employment with the qualities necessary for job roles that require some personal responsibility. You will gain a wide range of Fine Art practice knowledge and contexts linked to practical skills gained through research, independent study, and directed study. You will engage in processes such as problem solving, analysing, evaluating, reflecting, deconstructing, and experimenting—each of which aligns with the iterative development processes and creative problem-solving expected at Level 4.

Our teaching methods provide a broad range of skills and strategies to enable you to develop an understanding of contemporary and traditional Fine Art practices. Collaboration and mutuality with other programmes across the Blackpool School of Art, both formally and informally, will enrich your learning environment. This supports your transferable skills and encourages a broad approach to learning across all levels, contributing to your professional knowledge and behaviours.

Employment-related activities will also help to develop your transferable skills such as communication, teamwork, research, and analysis, which are highly valued in higher education and in the workplace. Activities such as group appraisals, peer reviews, study visits, visiting industry professionals, lecturers and artists, and opportunities to partake in and curate

exhibitions will help you build your professional profile and Fine Art identity. These experiences support the development of professional communication skills and presentation of outcomes, as required by the assessment criteria.

By the end of Level 4, you will have sound knowledge of the basic concepts of Fine Art practice and will be competent in a range of subject-specific skills as well as in general skills and qualities relevant to key areas of Fine Art. These include techniques and processes in drawing, painting, and working with the properties of colour, mixed media, photography, and digital imaging. As well as successfully completing the Level 4 units, you will have proposed, researched, developed, and completed a piece of artwork to a commissioned industry-based brief, demonstrating your ability to apply technical knowledge and skill to produce appropriate outcomes.

The Level 5 units will prepare you to move on to specific areas of Fine Art practice which can further be developed with a top-up degree at Level 6. You may wish to enter employment on completing Level 5 with the qualities and abilities necessary for roles that require personal responsibility and decision-making. The content at Level 5 enables you to explore concepts, techniques, and processes in Fine Art practice in greater depth. You will be able to develop and apply your own ideas to assignment briefs and to deal with uncertainty and complexity, to explore solutions, demonstrate critical evaluation, and use both theory and practice in a wide range of Fine Art practice contexts. By the end of Level 5, you will have a sound understanding of the principles in your area of specialist study and will know how to apply those principles more widely in the creative industries. As well as successfully completing the Level 5 units, you will have built a specific Fine Art practice identity in the commercial, community, or studio practice sectors, and have an online portfolio and website.

Throughout the HNC/D, you will acquire an insight into industry through professional content, research, lectures, seminars, group appraisals, peer reviews, exhibitions, and live briefs. This will support your transition from student to industry practitioner. You will acquire skills in image construction using analogue and digital techniques and will develop and refine hands-on practical skills such as drawing, painting, printmaking, mixed media, collage, assemblage, and 3D. Art sessions will be delivered through workshops with tutor-led demonstrations, enabling one-to-one guidance, development, peer review, and group work. Professional development and contextual studies sessions will be delivered through lectures, seminars, visiting speakers, and study visits. These will take place in the lecture theatre, digital suites, and Fine Art practice studios, enabling a range of contextual environments to help you build a context for your practice.

B&FC's Power to Progress initiative is designed to ensure that you receive tailored support to overcome barriers to learning and reach your full potential. You'll have access to a wide range of services including academic coaching, wellbeing support, and inclusive learning strategies that help you build confidence, resilience, and independence throughout your studies.

A key part of this support is the guidance provided by Higher Education Learning Mentors (HELMs). Your HELM will work with you on a personal level to help identify your strengths and areas for development. They'll support you in setting realistic and meaningful goals, and in developing the skills and behaviours that will help you succeed—both academically and professionally.

Alongside HELM support, you'll take part in regular one-to-one and group tutorials. These sessions are designed to help you reflect on your progress, set and review targets, and explore your personal and professional development. Tutorials provide a space for you to ask questions, share ideas, and receive feedback in a supportive environment. They also help you build the skills needed for independent learning, critical thinking, and career planning.

Programme Delivery: Assessment

The HNC Fine Art programme is based upon a singular Module which runs through the year. It's title is module A: 'Process and Practice' and as this suggests will introduce you to a variety of, knowledge, skills and technical processes which you will be able to develop and will support your own practice within the Fine Art industry.

The module is delivered through two units (A1 and A2) which help to break down the learning into manageable parts and will be delivered consecutively.

The first unit, A1: 'Concept and Development' is worth 85 credits which is a substantial part of the years delivery, the delivery will be mostly practical and studio based and will be structured to allow you to approach and be assessed on five areas of teaching and which are Contextual studies, Idea formation, Technical Skills, Professional Practice and Communication Skills. These five pillars of learning form the basis of the programme throughout the year and will continue into the HND delivery should you wish to progress.

The second unit of the year, A2: 'Creative Project' is worth 35 credits and will be based upon a brief that will allow you to explore and further develop your practice and the same five criteria as before will be assessed, thereby encouraging your development as a holistic practitioner.

The HND is the second year of the programme and follows a similar path, in terms of the content and the areas of teaching and learning, however, will focus on developing your professional approach. The overarching module for the year is entitled Module B: 'Professional Creative Practice' and is designed to support your transition into employment or further study at Level 6. Again, the module is delivered through two units (B1 and B2), however at this level the first unit, B1: 'Personal Professional Development' is smaller and will focus on you and the creation of a professional identity within the industry, the second unit B2: 'Professional Project', which is larger will give you the opportunity to instigate, plan and develop a fully realised personal project incorporating a strong portfolio and digital identity.

Throughout the programme delivery, you will be given the opportunity to discuss your progress through identified formative assessment points, these are timed in such a way to allow you to consistently assess your own progress and receive structured feedback at specific points.

Overall, the programme is designed to be realistic, developmental and progressive, helping you to forge a strong and dynamic creative professional identity.

Your curriculum includes core learning delivered across various specialisms, encouraging collaboration and interaction. Not only does this foster vital cross-curricular communication, but it also makes efficient use of resources and staffing.

You'll also develop practical skills through studio-based learning and culture, guided by industry specialists. This dynamic, interactive experience emphasises experiential learning. Through hands-on activities, peer support, practical projects, and assignments, you'll gain valuable experience in research, independent and directed study, and real-world workplace scenarios. This approach ensures you're well-prepared for the challenges of your chosen creative field. The studio-based model deepens your understanding of design processes and helps you produce more sophisticated and complex outcomes.

This structure supports your foundational growth while allowing flexibility for your individual development. You'll benefit from a strong support framework within the school, including excellent resources, learning environments, and robust tutorial and learning support systems.

Your programme aligns with current industry standards and practices, ensuring you acquire skills that are highly valued by employers. This alignment boosts your employability and prepares you for a successful career in the creative industries.

Your learning journey is supported by a holistic delivery model, monitored through a comprehensive assessment system. You'll receive ongoing feedback through regular formative and summative assessments, helping you grow in confidence while ensuring you meet all learning outcomes and assessment criteria.

Assessment Strategy

HNC

Unit A1: Concept and Development (85 Credits)

You'll engage with Unit A1 over 23 weeks, concluding at the February half-term.

Assessments will be project-based. Your progress will be assessed formatively throughout the year. Each project is designed to holistically address the five pillars of learning:

- Contextual Knowledge
- Ideas Generation and Development
- Technical Knowledge and Skill
- Professional Practice
- Communication

Each assessment integrates all five pillars of learning. You'll receive formative feedback in weeks 9 and 17, and your final summative assessment will take place in week 23. Your final body of work will determine your final grades, which will be confirmed in March.

Unit A2: Creative Project (35 Credits)

After completing Unit A1, you'll begin Unit A2 in week 24, running through to week 32. This 35-credit unit covers the five pillars of learning and culminates in a summative assessment. You'll receive formative feedback in week 28, and your final grade will be confirmed in June.

HND

Unit B1: Personal Professional Development (45 Credits)

You'll complete this 45-credit unit over the first 11 weeks of the academic year, addressing the five pillars of learning through a single assignment. A formative assessment in week 6 will guide your development. Your final grade will be confirmed in December.

Unit B2: Professional Project (75 Credits)

Starting in week 12 and continuing to week 32, this 75-credit unit covers the five pillars of learning. You'll receive formative feedback in weeks 15 and 27, with a final summative assessment in week 32. Your final grade will be confirmed in June. This unit supports the creation of a substantial, cohesive body of work that reflects your learning across all outcomes.

Assessment strategies will be varied so that you are able to develop transferable skills such as independence, collaborative working, digital and communication skills as well as subject-specific knowledge in preparation for a successful and long-term entry to employment within the sector.

For practical units, you will be asked to submit a portfolio which comprises of a body of work including the planning and development stages as well as the final output. Written evidence should also be submitted containing references, creative development, and written reflections.

The practical demonstration of skills is required, you will need to carry out your own research and analysis, working independently on self-directed projects or as part of a team. Assessment items include:

- Written essays and reports
- Reviews and evaluations
- Individual and group presentations
- Critical self and peer-evaluation
- Individual online portfolios/promotion of work
- Group and individually produced artefacts
- Practical skills assessment

These assessment items aim to develop the following employability skills:

Independent written research to develop arguments, reflection and evaluation through sketchbooks, reports, and essays

Group work to develop problem solving through collaborative assignment briefs
Demonstrating techniques, recorded as experimental development such as textile samples, garment prototypes, or costume elements demonstrating refinement of process
Potential assessment of a work placement/session: using industry standard resources to demonstrate readiness for employment through reports, journals, blogs and essays
Review of progress in the form of continuous self-reflection setting and achieving targets to improve professional practice through journals, sketchbooks, and presentations
The assessment of a project/product which may include multiple assessments in different formats

You will be expected to evidence a breadth of subject knowledge, supported by a fine art context. Critical analysis of existing creative outputs, peer work or individual work will evidence engagement in the reflective process supported by engagement in critical debate and argument. Fine Art production skills, technology practices and communication skills will also be assessed in both theoretical and practical demonstrations.

Each unit within the Pearson Higher National Certificate (HNC) and Higher National Diploma (HND) is assessed and awarded a grade of Pass, Merit, Distinction, or Refer, based on the quality and level of the work submitted.

Every unit comprises five learning outcomes, each of which is individually assessed and graded using the same scale: Pass, Merit, Distinction, or Refer. The grades achieved across the learning outcomes are then combined to determine the overall grade for the unit.

Subsequently, the grades from all completed units are aggregated to calculate the overall qualification grade, in accordance with Pearson's grading and classification guidelines.

Reasonable Adjustments

At Blackpool and The Fylde College (B&FC), you'll have access to a supportive and inclusive approach to assessment that recognises your individual needs and circumstances. If you experience challenges that affect your ability to complete assessments—whether due to health, personal issues, or other barriers—you can request reasonable adjustments to help ensure a fair and equitable learning experience.

You can access the Personal Mitigating Circumstances (PMC) process if unexpected events impact your ability to meet deadlines or complete assessments. This process allows you to formally explain your situation and request adjustments such as deadline extensions, alternative formats, or rescheduled assessments.

In addition, the CASA (Centralised Assessment Submission and Adjustment) system helps manage assessment submissions and adjustments consistently across your programme. CASA ensures that any changes are applied fairly and transparently, making it easier for you and your tutors to stay informed and supported.

You may also be supported by the Student Support Wellbeing and Inclusion (SSWI) team, who work with you to create tailored support plans based on your individual needs. They'll help you access inclusive learning strategies and collaborate with your tutors to ensure adjustments are embedded into your learning experience.

Programme Delivery: Work Based and Placement Learning

This programme provides work-related learning opportunities which are designed to embed and develop a range of transferrable skills to prepare you for employment opportunities in a range of related creative professions. These include skills in spoken, written and visual communication, the ability to manage collaborative and independent projects, creative problem-solving.

The curriculum team are also working professionals engaged in various aspects of the industry, alongside the expertise of the team, local employers will be engaged in certain aspects of the course which will be tailored to your development, skill set and knowledge.

External engagement with industry representatives may include:

- field trips to local destinations and environments
- inviting members of the local creative communities to present guest lectures
- using employers to judge the quality of assessed presentations and/or products.

Programme Delivery: Graduate Skill Development

Upon the successful completion of your programme of study not only do we want to ensure that you have a great qualification but it's important to us that you are fully ready to embark on an exciting career and join our successful graduates working in the creative industries. To ensure this, we've placed an enormous focus on developing and refining graduate attributes through teaching, learning, assessment, and engagement with a wide range of peers, employers and other stakeholders. We call these graduate attributes, and they are designed to help you prepare for employment and succeed throughout your career.

As a B&FC graduate, you'll benefit from these graduate attributes:

- A commitment to lifelong learning and career development
- Collaborative teamwork and leadership skills
- Personal and intellectual autonomy
- Ethical, social and professional understanding
- Communication, information and digital literacies
- Global citizenship
- Research, scholarship and enquiry skills
- Enterprise and entrepreneurial awareness and capabilities

Study Costs: Equipment Requirements

You will need to spend approximately £250 p.a. on basic materials such as brushes, acrylics, oils, charcoal, drawing equipment etc, as well as an SD card and hard drive. A full list of material requirements will be issued to you after enrolment. You should also be aware that there may be additional costs to consider such as optional educational visits and photocopying/printing.

Study Costs: Additional Costs

Each year, we strongly encourage you to join two programme outings, although participation is not mandatory. These outings provide valuable opportunities to immerse yourself in real working environments, offering insights into professional culture and daily routines within the industry.

Additionally, we offer an exciting annual international trip, which is an optional opportunity available at an additional cost beyond the programme fees. This trip provides a unique chance to broaden your horizons, gain exposure to global perspectives, and forge connections with professionals.

While participation in these outings is not compulsory, we believe they offer invaluable experiences that can greatly enrich your learning journey and expand your professional network. Your active involvement in these opportunities can enhance your understanding of industry practices and contribute to your personal and professional growth.

Related Courses

HNC/D Photography

HNC/D Graphic Design

HNC/D Fashion & Textiles

HNC/D Acting

HNC/D Music Technology

BA (Hons) Creative Practice